

**BrightSign®**

# BRIGHTAUTHOR RELEASE NOTES

Version 4.0.0.8

## BrightAuthor Requirements

**Important:** *This version of BrightAuthor is intended for use with 4K players only.*

- PC with Windows Vista or Windows 7, plus Microsoft .Net Framework 4.0 or later
- BrightSign 4K242, 4K1042, 4K1142

**Minimum Firmware Required: 5.0.22**

## Help and Feedback

If you would like to learn more about the new BrightAuthor features described below, please download the [User Guide](#). If you are new to BrightAuthor, you can also visit the [Tutorial Videos](#) page. If you have any questions, please contact us at [support@brightsign.biz](mailto:support@brightsign.biz).

## Changes Since 3.8.0.39

### New Features

- Support for the 4K242, 4K1042, and 4K1142 models (this includes support for adding H.265 encoded video with *.ts*, *.mov*, and *.mkv* containers)
- Graphics Z-Ordering: The z-order of Images zones (as well as the image content in Video or Images zones) can now be set relative to the video zone(s) in a presentation.

- Scrolling text support in Ticker zones
- Customizable transition-effect speeds between images
- Support for *.ogg* files
- Support for the 960x960x60p video mode (currently for 4K players only)

### Bug Fixes

- Publishing to a player two times via Simple File Networking no longer deletes the Name and Description from the player.
- Enabling the **Reset variables to their default value on presentation start** option no longer sets System Variables to empty values whenever the presentation begins.
- Using a Data Feed name containing one of the following characters no longer causes a player to crash when it attempts to run the presentation: "/", ":", ",", ".", "&", "=", "?"
- Conditional targets that transition to a Super State now correctly transition to the initial state within that Super State.

### Improvements

- You can now publish presentations along with the setup files for a Standalone player.
- You can now access the Local Web Server and Diagnostic Web Server of a player by right-clicking the player on the **Publish > Local Network** screen.

- Live Text states can now display custom fields from Media RSS feeds.
- BSN Live Media feeds can now be added as Data Feeds to a presentation (via **File > Presentation Properties > Data Feeds**).
- A transition effect (as well as the effect duration) can now be set for images within an Image List state.
- HWZ mode can now be enabled on individual HTML states using the new **Enable native video plane playback** option.
- **Schedule Conflict** windows now provide the names, times, and dates of conflicting presentations when one presentation is placed within the time slot of another presentation.
- The publishing **Progress** window is now more informative about processes that must occur before the files are written to storage or transferred.
- Plugin Command messages now support wildcards, as well as assigning the wildcard value to a user variable.